

Art – Printing and Drawing

Our focus is going to be on the artist Robert Cook, looking at his paintings of trees and exploring patterns through printing and developing drawing skills when at Forest School.



DT – Slider Mechanisms

The children will be designing, making and evaluating their own slider to fit a scene from the Hansel and Gretel story. They will be exploring the use of mechanisms and evaluating their product against a criteria.



English

Fiction - Traditional tales/Hansel and Gretel

Understand the components of a traditional tale based around a 'monster'.

Develop vocabulary to describe a 'woods'. What it would sound, smell, look like. Focus on the taste of gingerbread.

Speaking and listening/Drama

Tell real and imagined stories using story language.

Role play: The witch's house, The woods. Phonics/SPaG (Spelling, Punctuation and Grammar).



RE – Believing

Big Question: Do people believe in miracles?

We will be thinking about what we consider a miracle to be and discussing the following miracles – Feeding the five thousand, Jesus healing the blind man, Walking on water and Parting of the Red Sea.



Conventions of the Rights of the Child

We will be looking at the right to be treated fairly (shared responsibility within the community).

Maths

Number and place value
Addition and Subtraction
Measures
Multiplication and Division
Shape
Data
Fractions
Capacity
Time
Reasoning



PE

Games: We will be developing our skills of dribbling, hitting and kicking.

Dance: Our World
We will be learning dances that use simple movement patterns.



Science – Materials

We will be investigating materials, defining vocabulary and looking at how solid objects can be changed. We will then be testing which material would be best for building a ramp in the witch's house.



Hansel and Gretel



Spring 1 2023

Geography – Map work

We will be using aerial photographs to plan perspectives and recognise landmarks, using keys and devising our own maps of Hansel and Gretel's journey to help them not get lost! We will be looking at geographical vocabulary for physical features.



Forest School: We will be studying our own school grounds and looking at human and physical features as well as using geographical vocabulary to describe them.



Computing - We are Games Testers

Think critically about computer games and their use. e-safety, be aware of how to use games safely and in balance with other activities. Creating their own game and de-bugging using 2DIY3D.



Music – Charanga

Exploring feelings through music. How does music make the world a better place? Listen and appraise, Find the pulse, Clapping rhythms, Singing, Playing instruments, Composing



PSHE/RSHE

Communities - To understand the role of the local community and understand the importance of shared responsibility within all communities.

Money and Finance - Understand where money comes from. Recognise notes and coins. Understand the role of money in our society.

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